

# LUCIA PATRONO

Film Composer, Artistic Director, Audio Editor, Music Producer

# **CONTACTS**

• Roma, Italia

info@luciapatrono.com

www.luciapatrono.com

in @LuciaPatronoComposer

Lucia Patrono - Composer

(c) luciapatrono\_composer

#### **LANGUAGES**

English: Advanced Italian: Native

#### **SKILLS**

- Music Production
- Film Scoring Techniques
- DAW: MOTU Digital Performer
- DAW: Reaper
- DAW: Logic Pro
- Native Instrument Kontakt
- LABS Spitfire
- Serum Xfer Records

#### **PROFILE**

Passionate Italian composer and sound designer, dedicated to translating visuals into emotions through music. With extensive experience in orchestral composition and electronic sound synthesis, she thrives on innovative collaboration, continuously seeking methodologies to streamline teamwork, minimize errors, and meet tight deadlines. Her work spans across various formats, including TV themes—such as Ricomincia da Dio on the channel Parole di Vita—podcast intros, film scores, and pioneering projects like the soundscape for five DNA species from the Amazon Rainforest for ETH BiodivX, finalist at the XPRIZE Rainforest 2024 competition.

Frequently collaborates with the artistic and cultural association 'OperaMusae' as an Artistic Director, organizing musical and cultural events.

She holds a Bachelor's Degree in Electronic Music and a Master's Degree in Applied Music from the Conservatory "E.R. Duni" in Matera, where she trained in orchestration and electronic sound design under esteemed composers Fabrizio Festa and Sandro di Stefano. She later pursued advanced studies in Film, TV, and Game Scoring, guided by IMDb composer Francesco De Donatis, earning her second Master's Degree in Lecce. Her expertise extends to mixing and mastering, refined through training with composer and music director Sergio Prezioso. To deepen her knowledge in game composition, she completed an internship with game composer Joe Kataldo at Mad Wave Audio in Los Angeles.

She has further enhanced her skills through webinars with prominent composers, orchestrators, and audio editors, including Danny Elfman, John Debney, and John Powell.

Based in Roma, she continues to compose for film and media.

- MIDI programming
- Engraving Music
- Music Notation Make Music Finale
- FMOD
- Score Preparation
- · Audio Recording
- Audio Editing
- Audio Mixing
- Audio Mastering
- Audio Restoring
- Orchestration Techniques
- Sound Design
- Conducting and Rehearsal Management
- Studio Recording Techniques
- Foley and SFX Integration
- · Sampling and Library Use
- Adaptive Music Composition
- Music Theory and Harmony
- Tempo Mapping and Sync
- Orchestral Mock-Up
- Songwriting
- Music Teaching
- Historical and Genre Knowledge
- Pedagogy
- Pianist
- Violinist
- Electronic Music
- Licensing and Copyright Knowledge
- Marketing and Portfolio Development

## **SOFT SKILLS**

- Communication
- Teamwork
- Adaptability
- · Problem-Solving
- Time Management
- Critical Thinking
- Leadership
- Creativity
- Conflict Resolution
- · Decision-Making
- Interpersonal Skills
- Work Ethic
- Attention to Detail
- Stress Management
- Active Listening
- Flexibility
- Collaboration
- Resilience
- Empathy
- Cultural Awareness
- Networking

# RELEVANT EMPLOYMENT

#### **Music composer and Audio Producer**

from the 2020 - today

#### **Artistic Director**

from the 2017 - Rocca Priora, RM, Italy

Artistic Director with the cultural and artistic association "OperaMusae".

# **TV Theme Composer**

2023 - Bari, BA, Italy

Composed Theme Music for the TV show "Ricomincia da Dio" on the Apulia Local TV Channel "Baritalia News" airing on channel 111

#### **Podcast Theme Music Composer**

2024 - Florence, Italy

Co-Composer, With Francesco Giuseppe Surdo, of the Intro/Outro for the Podcast "La Patada" (in produzione)

#### **Music Composer**

2024

Sound Designer and Music Composer of 5 species of DNA sampled in 24h in the Rainforest, sampled by the finalist team "ETH BioDivX" for the XPRIZE Rainforest Contest. Composer for the final report. The team earned the Bonus Prize.

#### **Artistic Director**

2023 - Cave, RM, Italy

Artistic Director and curator for the event "Percorso Sensoriale d'Arte, Musica, Stile e Gusto", in collaboration with the cultural and artistic association "OperaMusae".

#### Film Music Composer

2024 - Bitonto, BA, Italy

Co-Music Composer, with Francesco Giuseppe Surdo, for the Short Animated Movie "La finta storia del salto con l'asta", with the social cooperative "I bambini di Truffaut".

### **Music Supervisor and Production Sound Mixer**

2024 - Bitonto, BA, Italy

For the Short Animated Movie "La finta storia del salto con l'asta", with the social cooperative "I bambini di Truffaut".

#### Video Game Composer & Sound Designer

2023 - Bari, BA, Italy

Composer and Sound Designer for the game "Foods & Roots", for the Global Game Jam 2023.

#### **Music Supervisor & Audio Editor**

2023 - Bitonto, BA, Italy

External Consultant as Music Supervisor and Audio Editor for the opening theme of the XIV Edition of the Festival "Cinema & Letteratura – Del Racconto, il Film", in collaboration with the social cooperative "I bambini di Truffaut".

#### **TV Theme Composer**

2023 - Bari, BA, Italy

Composed Theme Music for the TV show "Ricomincia da Dio" on the International TV Channel "Parole di vita" airing on channel "245".

#### Video Game Composer and Sound Designer

2022-2023 - Treviolo, BG, Italy

Video Game Composer and Sound Designer for the game "Merge&Puzzle".

In production

## Video Game Music Composer and Sound Designer

2021 - Los Angeles, CA, USA

Internship at Mad Wave Audio, LLC (Los Angeles) with Joe Kataldo

#### **Artistic Director**

2020 - Roma, RM, Italy

Artistic Director for the event "La Musica: un Ponte tra Occidente e Oriente" in collaboration with the cultural and artistic association "OperaMusae" and the Conservatory "Çukurova" in Adana, Turkey.

Cancelled due to pandemic.

#### **Artistic Director**

2018 - Rocca Priora, RM, Italy

Artistic Director for the workshop in Opera Singing, in collaboration with the cultural and artistic association "OperaMusae"

#### **Artistic Director**

2017 - Colleferro, RM, Italy

Artistic Director for the workshop in Opera Singing and final concert of the event "Invito all'Opera", in collaboration with the cultural and artistic association "OperaMusae" at the "Vittorio Veneto Theatre" in Colleferro, Rome.

#### **EDUCATION**

# Master's Degree in Film Scoring

2017-2020

Composizione per la Musica Applicata alle Immagini. Conservatorio di musica "E.R.Duni", Matera, Italia GPA: 110/110

#### Master's Post-Lauream Degree in Film Scoring

2019-2021

Master in Film Scoring, Music for TV, Adv, Documentaries and Video Game with Berklee College of Music program.

ADSUM - Formazione d'eccellenza, Lecce, Italy

GPA: 100/100

# Bachelor's Degree in Electronic Music

2013-2016

Musica Elettronica

Conservatorio di musica "E.R. Duni", Matera, Italia

GPA: 110/110 with Honor

#### **COURSES**

**Workshop "Orchestration" with Richard Davis**ADSUM, June 2022

Workshop "Interactive music for video games" with Michael Sweet

ADSUM, May 2022

Masterclass "Orchestration: a new approach" with Norman Ludwin

ADSUM, April 2022

Webinar in Film Scoring with Chris Boardman and Doreen Ringer-Ross, "Adaptation: A life in music" ASMAC, February 2022

Workshop in Film Orchestration with Norman Ludwin

ADSUM, January 2022

**Webinar in Film Scoring with Evan Goldman** MOTU, January 2022

Webinar in Film Scoring with Danny Elfman for MOTU Digital Performer

MOTU, 2022

Webinar in Film Scoring with Bob James for MOTU
Digital Performer

MOTU, 2021

Webinar in Film Scoring with Sharon Farber for MOTU Digital Performer

MOTU, 2021

Webinar in Orchestration "Guardians of the Scoring Stage: Orchestrating Action Movie" with Tim Williams

ASMAC, 2021

Webinar in Composition for Video Game, Audio Production, Implementation, Sound Design, Client Communication, "The World of Video Game Music", with Tony Manfredonia, Joe Wang and ZG Buckley ASMAC, 2021

Masterclass in the process from Spotting Session, Composition, Synth mockups, Orchestration, Session Preparation, Orchestra Session and Mix, "Scoring Animaniacs" with Julie and Steve Bernstein.

ASMAC, 2021

Webinar in "Music by Max Steiner part - I" and "Music by Max Steiner - part II" with Conrad Pope ASMAC, 2021

**Workshop in Film Audio Editing with Lena Glikson** ADSUM, 2021

# Workshop in Film and Game Scoring with Steffen Schmidt

ADSUM, 2021

# Masterclass in Film Scoring with John Powell

Brighton & Hove Music & Arts, December 2020

# Masterclass in Music Conducting with the M° Roberto Duarte at the "Tommaso Traetta" Theatre

Apulia Music International Festival, AmiFest, Bitonto, BA, 2013

# Music Theory, Harmony, Music Editing and Engraving, Musical Counterpoint with the M° Marcello Laquale

AsafMusic Academy, Acquaviva delle fonti (BA), 2011-2013

## ADDITIONAL ACADEMIC TRAINING

# University Certification in Educational Training (24 ECTS):

Conservatorio di musica "Egidio R. Duni", Matera, Italy 2019-2020

• Foundations of Musical Anthropology and Ethnomusicology

Grade: 30/30

Musical Pedagogy

Grade: 30/30

Techniques of Expression and Body Awareness

Grade: 30/30 with Honors

• Music Education Methodology

Grade: 30/27

Workshop in Music Business and Marketing "Il Marketing Musicale, dallo studio alla professione" with Vincenzo De Vivo

Conservatorio di musica "Egidio R. Duni", Matera, Italy 2019