



# LUCIA PATRONO

FILM COMPOSER, GAME COMPOSER,  
ORCHESTRATOR, AUDIO EDITOR

## CONTACTS

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## SKILLS

- MOTU Digital Performer DAW
- Reaper
- Native Instruments Kontakt
- FMOD
- LABS Spitfire
- Make Music Finale
- Orchestration
- Score Preparation
- Orchestral Mock-up
- Film Conducting
- Mixing and Mastering
- Sound Design
- Audio Editing
- Audio Restoring

## PROFILE

Passionate Italian composer and sound designer, dedicated to translating visuals into emotions through music. With extensive experience in orchestral composition and electronic sound synthesis, she thrives on innovative collaboration, continuously seeking methodologies to streamline teamwork, minimize errors, and meet tight deadlines. Her work spans across various formats, including TV themes—such as Ricomincia da Dio on the channel Parole di Vita—podcast intros, film scores, and pioneering projects like the soundscape for five DNA species from the Amazon Rainforest for ETH BiodivX, finalist at the XPRIZE Rainforest 2024 competition.

She holds a Bachelor's Degree in Electronic Music and a Master's Degree in Applied Music from the Conservatory "E.R. Duni" in Matera, where she trained in orchestration and electronic sound design under esteemed composers Fabrizio Festa and Sandro di Stefano. She later pursued advanced studies in Film, TV, and Game Scoring, guided by IMDb composer Francesco De Donatis, earning her second Master's Degree in Lecce. Her expertise extends to mixing and mastering, refined through training with composer and music director Sergio Prezioso. To deepen her knowledge in game composition, she completed an internship with game composer Joe Kataldo at Mad Wave Audio in Los Angeles.

She has further enhanced her skills through webinars with prominent composers, orchestrators, and audio editors, including Danny Elfman, John Debney, and John Powell. Based in Bari, she continues to compose for film and media, offers private music lessons, and contributes her editing skills to scientific educational programs on YouTube.

●●●● Serum Xfer Records

●●●● Arrange

●●●● Songwriting

●●●● Music Production

●●●● Black Magic DaVinci Resolve

#### LANGUAGES

●●●● English (B2)

●●●● Italian (Native)

## RELEVANT EMPLOYMENT

### Podcast Theme Music Composer

2024

- Co-Composer, With Francesco Giuseppe Surdo, of the Intro/Outro for the Podcast “La Patada” (in produzione)

### Music Composer

XPRIIZE Rainforest, 2024

- Sound Designer of 5 species of DNA sampled in 24h in the RainForest, for the finalist team “ETH Biodivx”. Composer for the final report

### Television Theme Composer

Parole di vita, Channel 245, Tivùsat 454, Sky 854 | 2023 - 2024

- Composed Theme Music for the TV show “Ricomincia da Dio” on the International TV Channel “Parole di vita” airing on channel “245”

### Film Music Composer

Cooperativa Sociale “I bambini di Truffaut” (Bitonto, BA) | 2024

- Co-Music Composer, with Francesco Giuseppe Surdo, for the Short movie “La finta storia del salto con l’asta”

### Music supervisor and Production Sound Mixer

Cooperativa Sociale “I bambini di Truffaut” (Bitonto, BA) | 2024

- For the Short movie “La finta storia del salto con l’asta”

### Video Game Composer & Sound Designer

Game Art Dev, Bari, 2023

- Composer and Sound Designer for the game “Foods & Roots”, for the Global Game Jam 2023.

### Music Supervisor & Audio Editor

Cooperativa Sociale “I bambini di Truffaut” (Bitonto, BA) | 2023

- External Consultancing as Music Supervisor
- Audio Editing

### Sound Designer for Video Game

The Gamer Mind s.r.l. (Treviolo, BG) | 2022-2023

- Sound Designer for the the game “Merge&Puzzle”

### Video Game Composer

The Gamer Mind s.r.l. (Treviolo, BG) | 2022

- Video Game Composer for the the game “Merge&Puzzle”

### Video Game Composer

Mad Wave Audio LLC (Los Angeles) | 2020 - 2021

- Internship at Mad Wave Audio, LLC (Los Angeles) with Joe Kataldo

### Artistic Director

OperaMusae, Rocca Priora (RM) | June 2021

- Artistic Director for the Workshop in Canto Lirico “Invito all’Opera” at the Teatro Vittorio Veneto, Colferro (RM),

## EDUCATION

### ADSUM, Lecce, Italia

2019 - 2021

- Master in Film Scoring, Music for TV, Adv, Documentaries and Video Game with Berklee College of Music program.  
Earn the Master's Degree. GPA: 100/100

### Conservatorio di musica "E.R.Duni", Matera, Italia

2017 - 2020

- Master in Applied Music.

Earn the Master's Degree. GPA: 110/110

### Conservatorio di musica "E.R.Duni", Matera, Italia

2013 - 2016

- Bachelor in Electronic Music.

Earn the Bachelor's Degree. GPA: 110/110 with Honor

## COURSES

- Workshop "Orchestration" with Richard Davis

ADSUM, June 2022

- Workshop "Interactive music for video games" with Michael Sweet

ADSUM, May 2022

- Masterclass "Orchestration: a new approach" with Norman Ludwin

ADSUM, April 2022

- Webinar in Film Scoring with Chris Boardman and Doreen Ringer-Ross, "Adaptation: A life in music"

ASMAC, February 2022

- Workshop in Film Orchestration with Norman Ludwin

ADSUM, January 2022

- Masterclass Music Production with Xylo Aria, Adée, Ramera Abraham, AK Siegl, Lillian Frances, Neenah

MPW Music Production for Women, January 2022

- Webinar in Film Scoring with Evan Goldman

MOTU, January 2022

- Webinar in Film Scoring with Danny Elfman for Digital Performer

MOTU, 2021

- Webinar in Film Scoring with Bob James for Digital Performer

MOTU, 2021

- Webinar in Film Scoring with Sharon Farber for Digital Performer  
MOTU, 2021
- Webinar in Orchestration "Guardians of the Scoring Stage: Orchestrating Action Movie" with Tim Williams  
ASMAC, 2021
- Webinar in Composition for Video Game, Audio Production, Implementation, Sound Design, Client Communication, "The World of Video Game Music", with TonyManfredonia, Joe Wang and ZG Buckley  
ASMAC, 2021
- Masterclass in the process from Spotting Session, Composition, Synth mockups, Orchestration, Session Preparation, Orchestra Session and Mix, "Scoring Animaniacs" with Julie and Steve Bernstein.  
ASMAC, 2021
- Webinar in "Music by Max Steiner part - I" and "Music by Max Steiner - part II" with Conrad Pope  
ASMAC, 2021
- Workshop in Audio Editing with Lena Glikson  
ADSUM, 2021
- Workshop in Film and Game Scoring with Steffen Schmidt  
ADSUM, 2021
- Masterclass in Film Scoring with John Powell  
Brighton & Hove Music & Arts, December 2020
- Antropologia ed Etnomusicologia, Didattica della musica, Pedagogia musicale, Organizzazione dello spettacolo.  
24 CFA, Matera (MT), 2013-2019
- Masterclass in Conducting with the M° Roberto Duarte  
Apulia Music International Festival, AmiFest, Bitonto (BA), 2013
- Music Theory, Harmony, Music Editing and Engraving, Musical Counterpoint with the M° Marcello Laquale  
AsafMusic Academy, Acquaviva delle fonti (BA), 2011-2013